The models were scanned at TU Vienna using an articulated laser scanning arm. The model of the small house consists of approximately 10 million 3D points, and the model of the deer consists of approximately 200,000 points. The star is made up of some 50,000 points. Then, the scene was arranged and rendered using the software Scary, a point cloud editor and viewer developed at the Institute of Computer Graphics and Algorithms in co-operation with the company Imagination Computer Services in the scope of a FFG-Bridge project. The fur tree and the wreath on the house were painted and emphasized with different colors.