

Visualization – lecture unit #2

on data, grids, ...



- Visualization lab: organizational details
- Content of 1. lecture unit
 - ◆ Visualization - Definition
 - ◆ Application examples
 - ◆ Visualization for: exploration, analysis, presentation
 - ◆ Scientific Visualization vs. Information Visualization
 - ◆ Visualization pipeline



- Content of 2. lecture unit:
 - ◆ Visualization scenarios
 - ◆ On Data
 - ◆ Visualization examples
 - ◆ On grids
 - ◆ Visualization and color



Visualization Scenarios

How closely is visualization connected to the data generation?



- Coupling varies considerably:
 - ◆ Data generation (data acquisition):
 - Measuring, Simulation, Modelling
 - Can take very long (measuring, simulation)
 - Can be very costly (simulation, modelling)
 - ◆ Visualization (rest of visualization pipeline):
 - Data enhancement, vis. mapping, rendering
 - Depending on computer, implementation: fast or slow
 - ◆ Interaction (user feedback):
 - How can the user intervene, vary parameters



- All three steps separated:

- ◆ **Data generation**

- Measurements
- Simulation
- Modelling

- ◆ **Off-line Visualization:**

- Previously generated data are visualized
- Result: video or images/animation

- ◆ **Passive Visualization:**

- Viewing of the visualization results



- Only data generation is separated:

- ◆ **Off-line data generation:**

- Measurements, Simulation, Modelling

- ◆ **Interactive Visualization:**

- Previously generated data are available
- Visualization program allows interactive visualization of the data

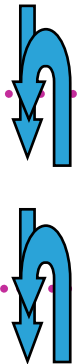
-
- Possibilities:
choice, variation, parameterization of the
visualization technique
 - Nowadays widespread

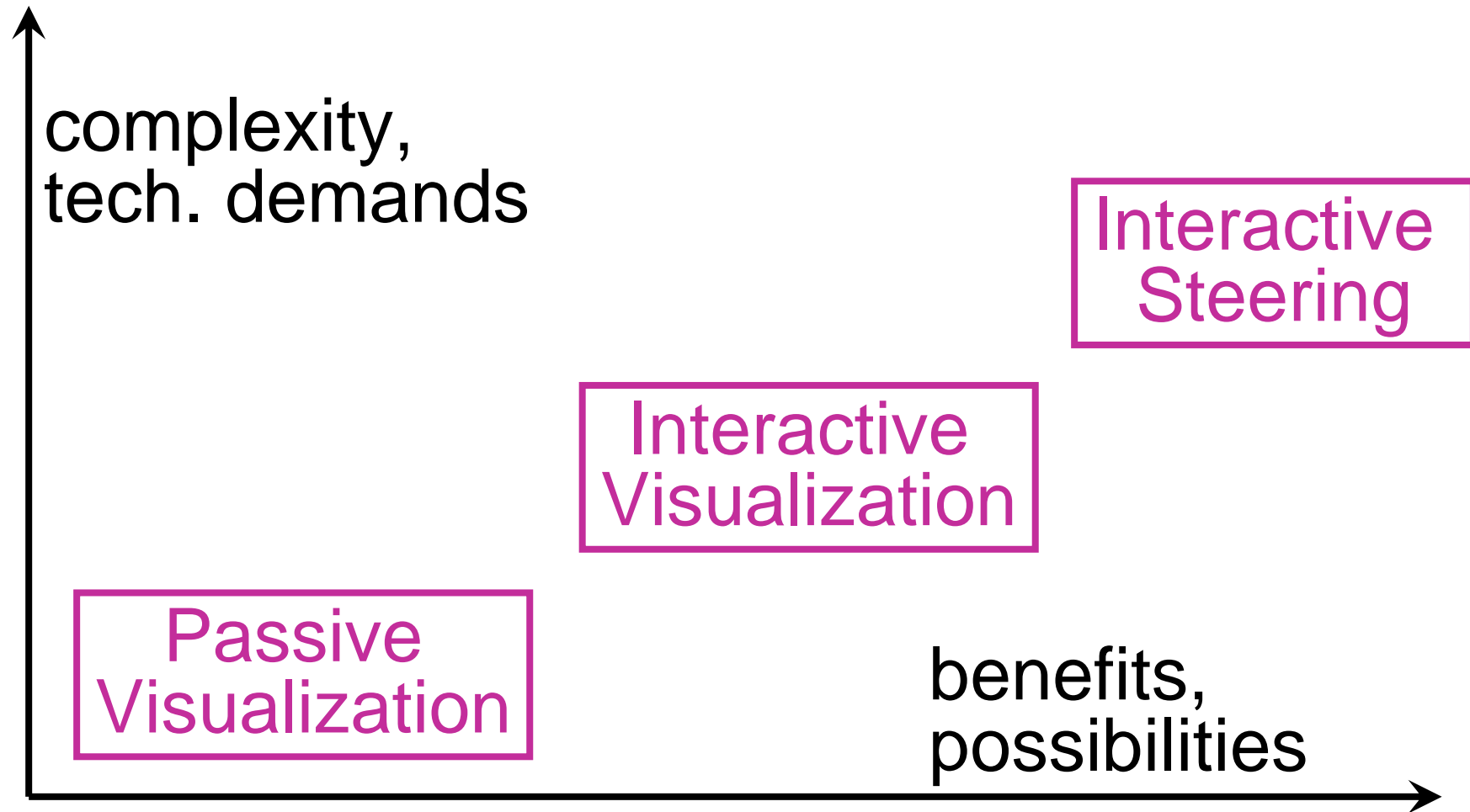


- All three steps coupled:
 - ◆ **Interactive Steering:**
 - Simulation and/or modelling (measuring) generate data “on the fly”

 - Interactive visualization allows “real-time” insight into the data

 - Extended possibilities:
user can interfere with the simulation and/or the modelling, change the design, aso.
 - Often requires lots of efforts, very costly





On Data

Data characteristics,
Data attributes,
Data spaces



■ Data:

- ◆ Focus of visualization, everything is centered around the data
- ◆ Driving factor (besides user) in choice and attribution of the visualization technique
- ◆ Important questions:
 - Where do the data “live” (**data space**)
 - **Type** of the data
 - Which **representation** makes sense (secondary aspect)



- Where do the data “live”?
 - ◆ inherent spatial domain (**SciVis**):
 - 2D/3D data space given
 - Examples: medical data, flow simulation data, GIS-data, etc.
 - ◆ no inherent spatial reference (**InfoVis**):
 - Abstract data, spatial embedding through visualization
 - Example: data bases
 - ◆ **Aspects**: dimensionality (data space), coordinates, region of influence (local, global), domain



■ What type of data?

◆ **Data types:**

- Scalar = numerical value (natural, whole, rational, real, complex numbers)
- Non numerical (nominal, ordinal values)
- Multidimensional values (n-dim. vectors, $n \times n$ -dim. tensors of data from same type)
- multimodal values (vectors of data with varying type [e.g., row in a table])

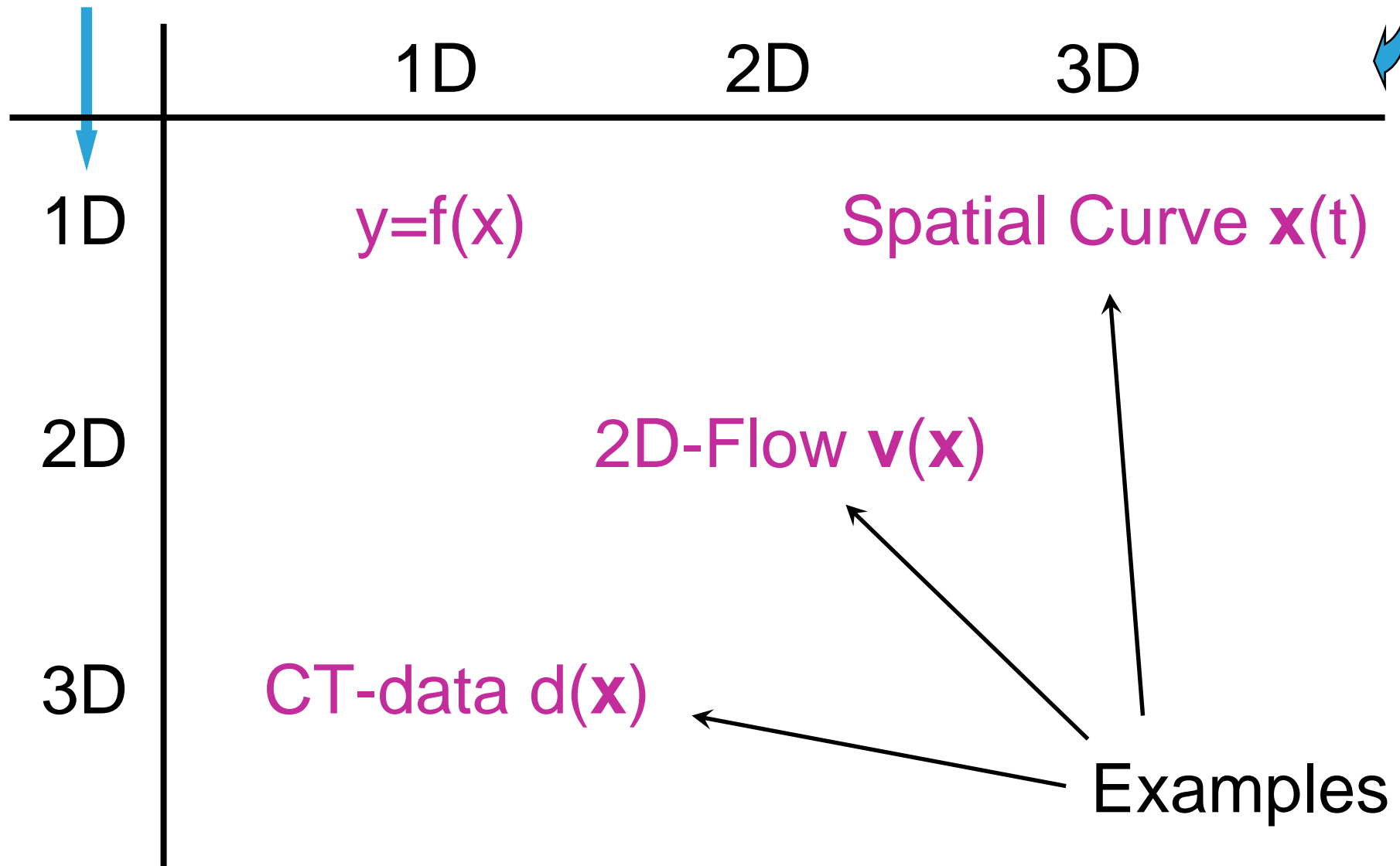
◆ **Aspects:** dimensionality, co-domain (range)



- How can data be represented?
 - ◆ inherent spatial domain?
 - Yes \Rightarrow Recycle data space? Or not?
 - No \Rightarrow Select which representation space?
 - ◆ Which dimension is used what for?
 - Relationship data space \Leftrightarrow data characteristics
 - Available display space (2D/3D)
 - Where is the focus?
 - Where can you abstract / save (e.g., too many dimensions)



Data Space vs. Data characteristics



data	description	visualization example
$\mathbb{N}^1 \rightarrow \mathbb{R}^1$	value series	bar chart, pie chart, etc.
$\mathbb{R}^1 \rightarrow \mathbb{R}^1$	function	(line) graph
$\mathbb{R}^2 \rightarrow \mathbb{R}^1$	function over \mathbb{R}^2	2D-height map in 3D, contour lines in 2D, false color map
$\mathbb{N}^2 \rightarrow \mathbb{R}^2$	2D-vector field	hedgehog plot, LIC, streamlets, etc.
$\mathbb{R}^3 \rightarrow \mathbb{R}^1$	3D-densities	iso-surfaces in 3D, volume rendering
$(\mathbb{N}^1 \rightarrow) \mathbb{R}^n$	set of tuples	parallel coordinates, glyphs, icons, etc.



Visualization Examples

data

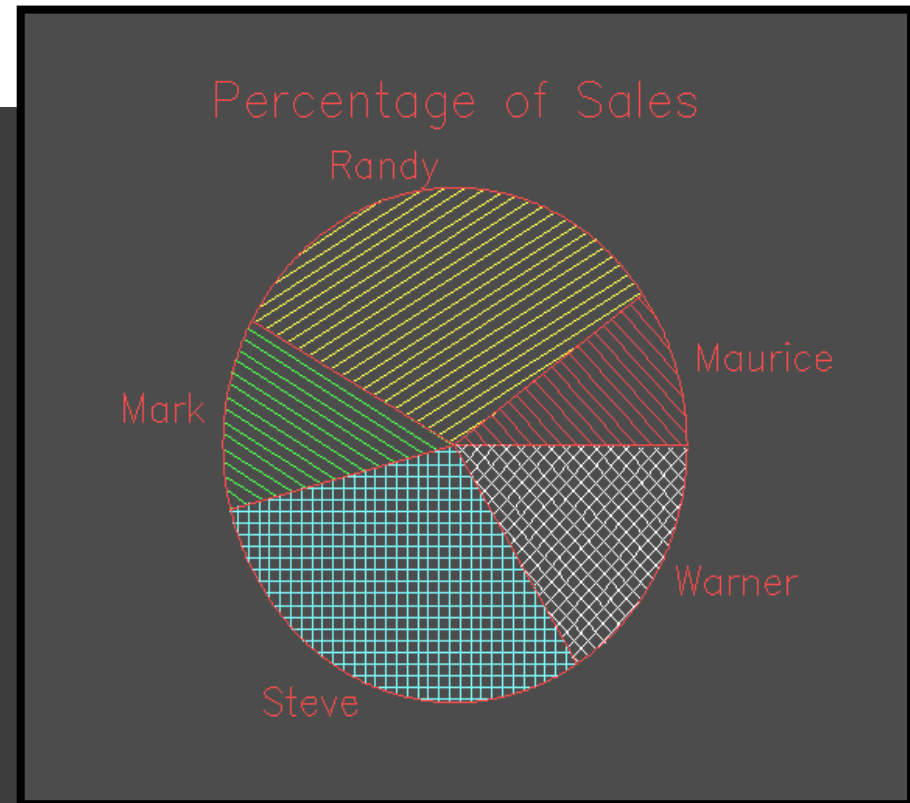
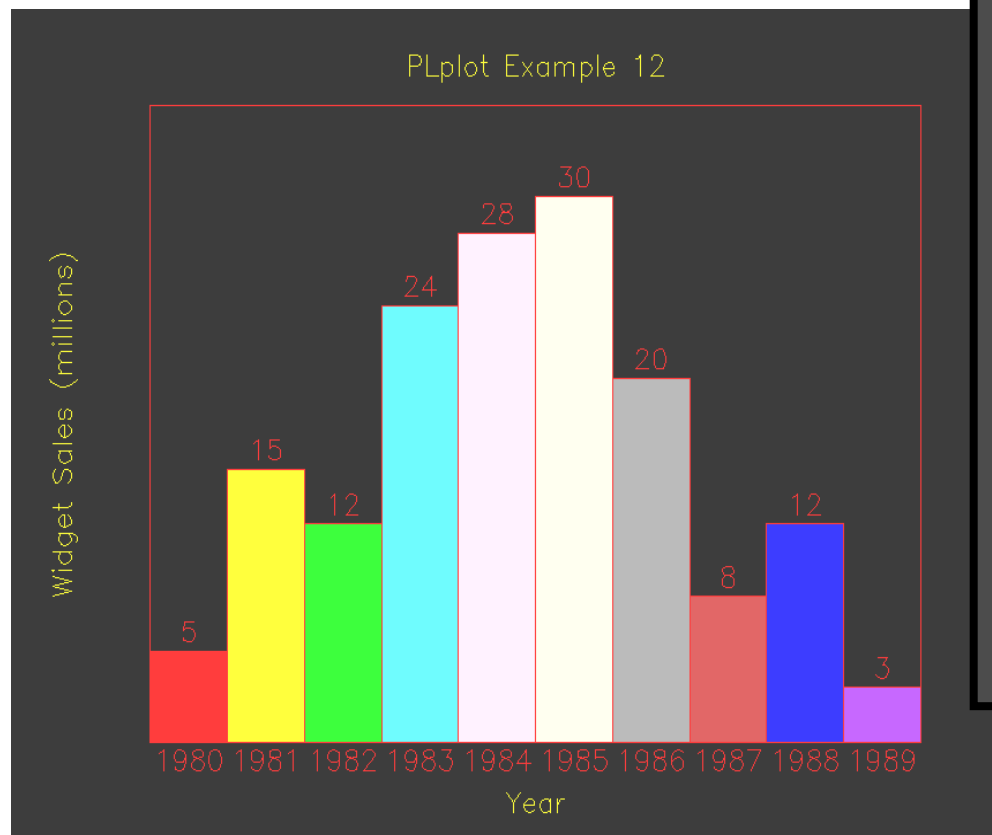
description

visualization example

$\mathbb{N}^1 \rightarrow \mathbb{R}^1$

value series

bar chart, pie chart, etc.



Visualization Examples

data

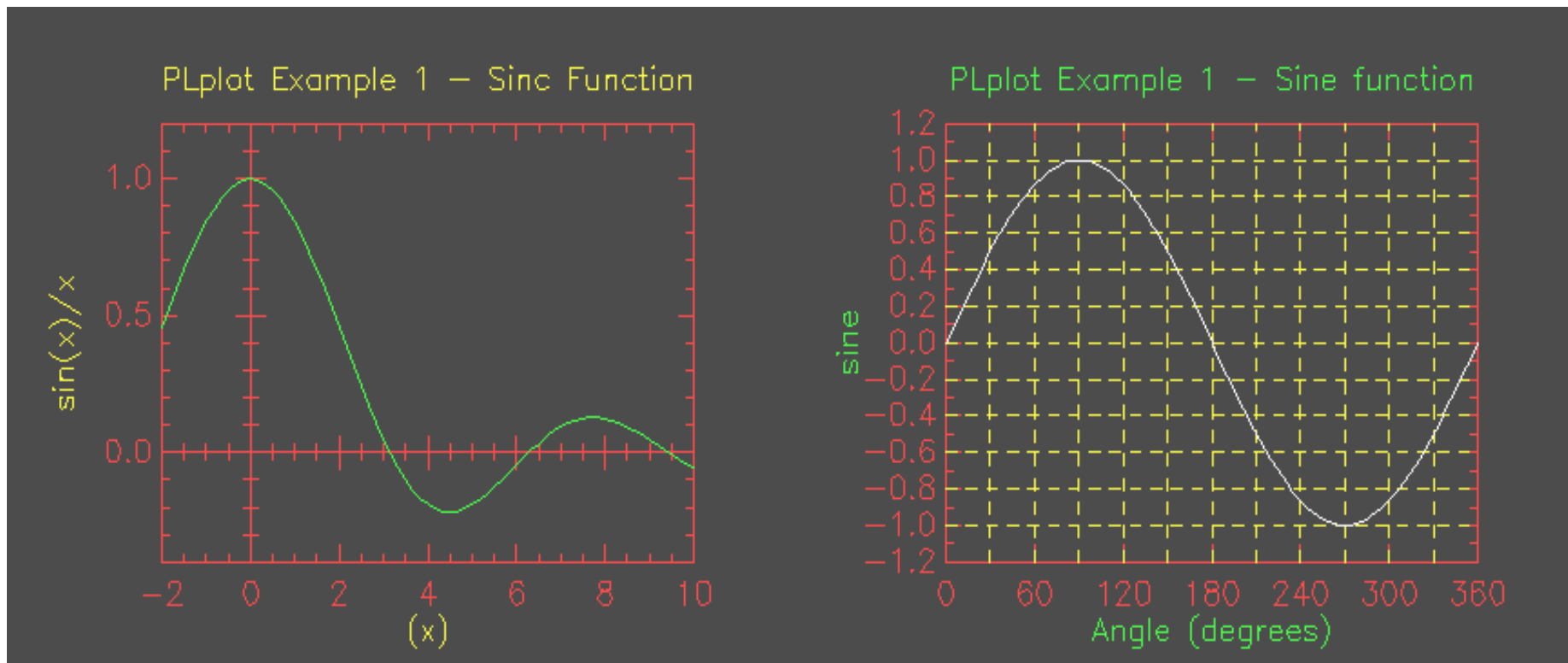
description

visualization example

$\mathbb{R}^1 \rightarrow \mathbb{R}^1$

function

(line) graph



Visualization Examples

data

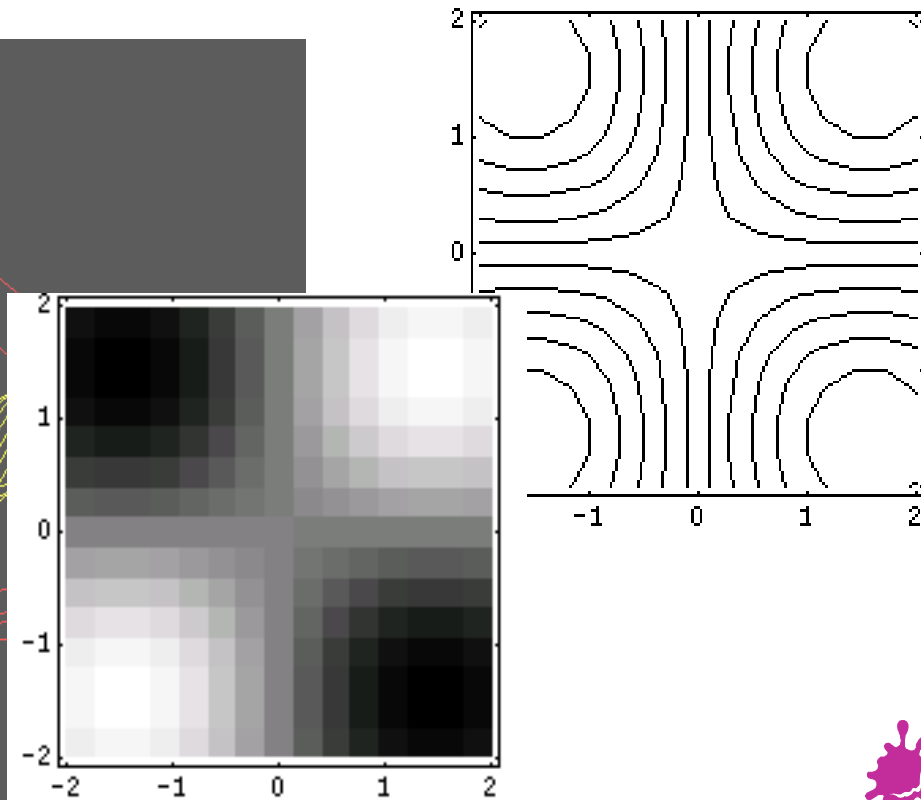
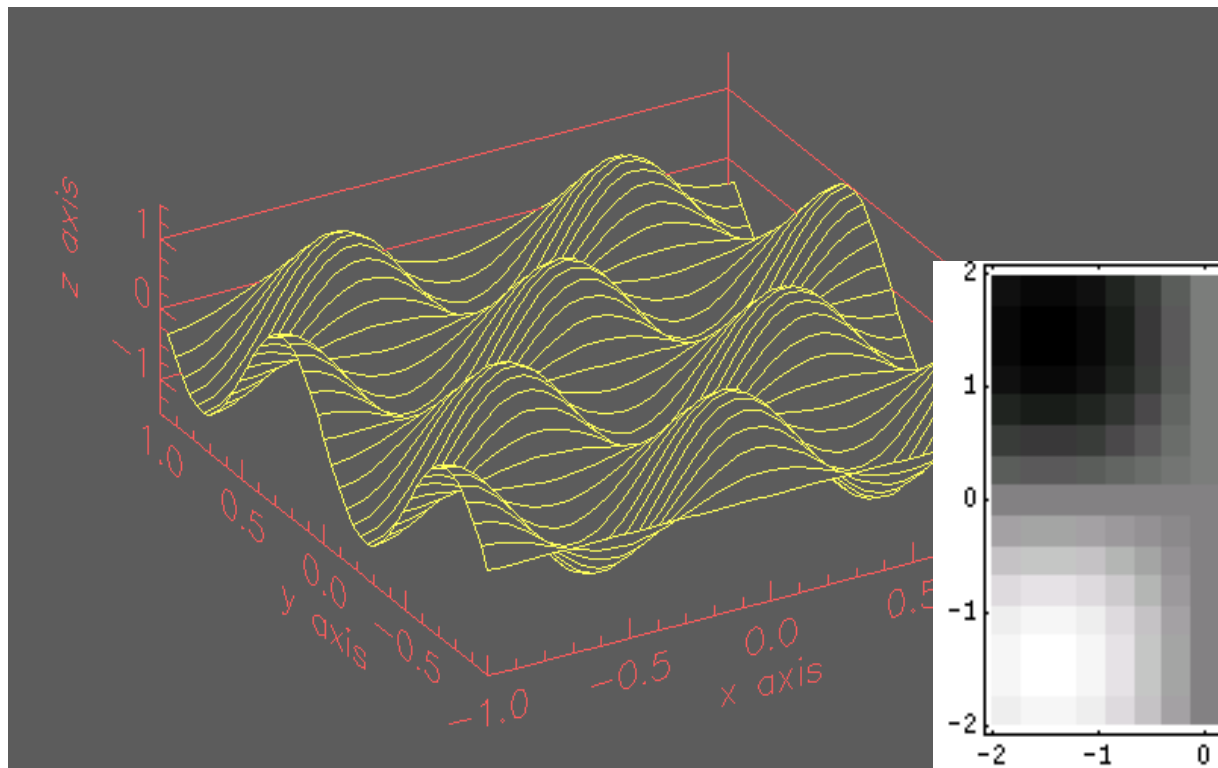
description

visualization example

$\mathbb{R}^2 \rightarrow \mathbb{R}^1$

function over \mathbb{R}^2

2D-height map in 3D,
contour lines in 2D,
false color map



Visualization Examples

data

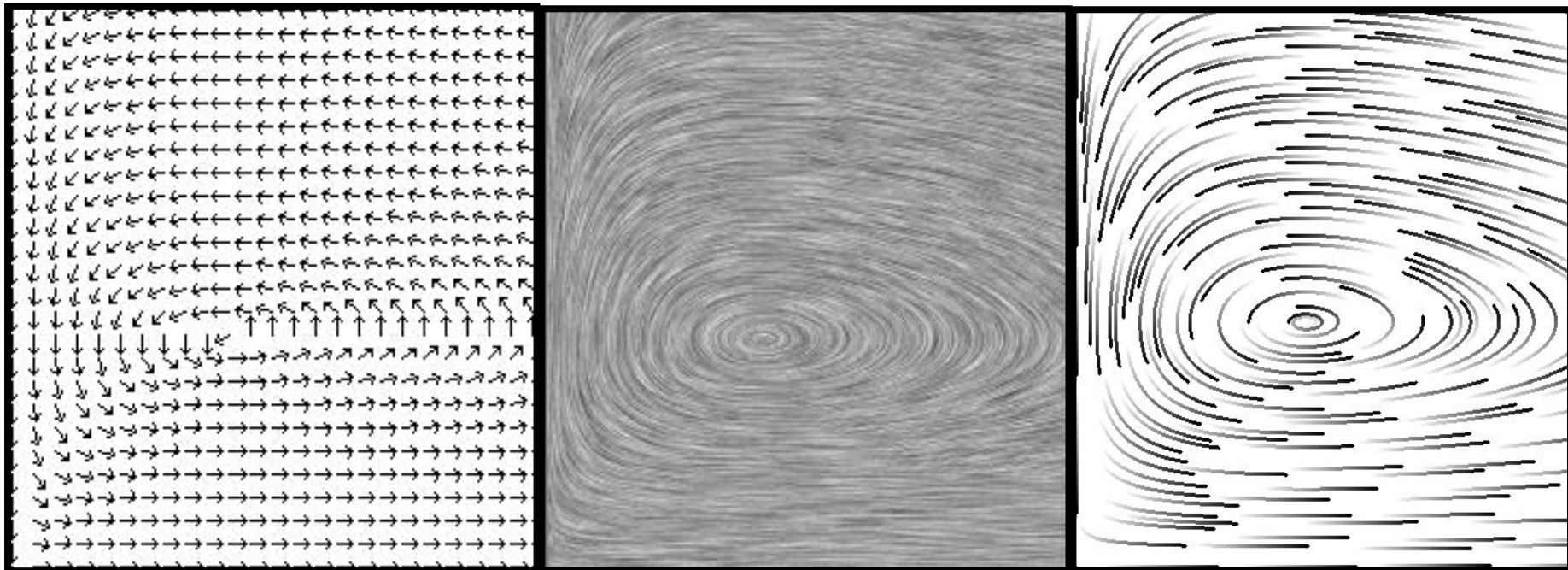
description

visualization example

$\mathbb{N}^2 \rightarrow \mathbb{R}^2$

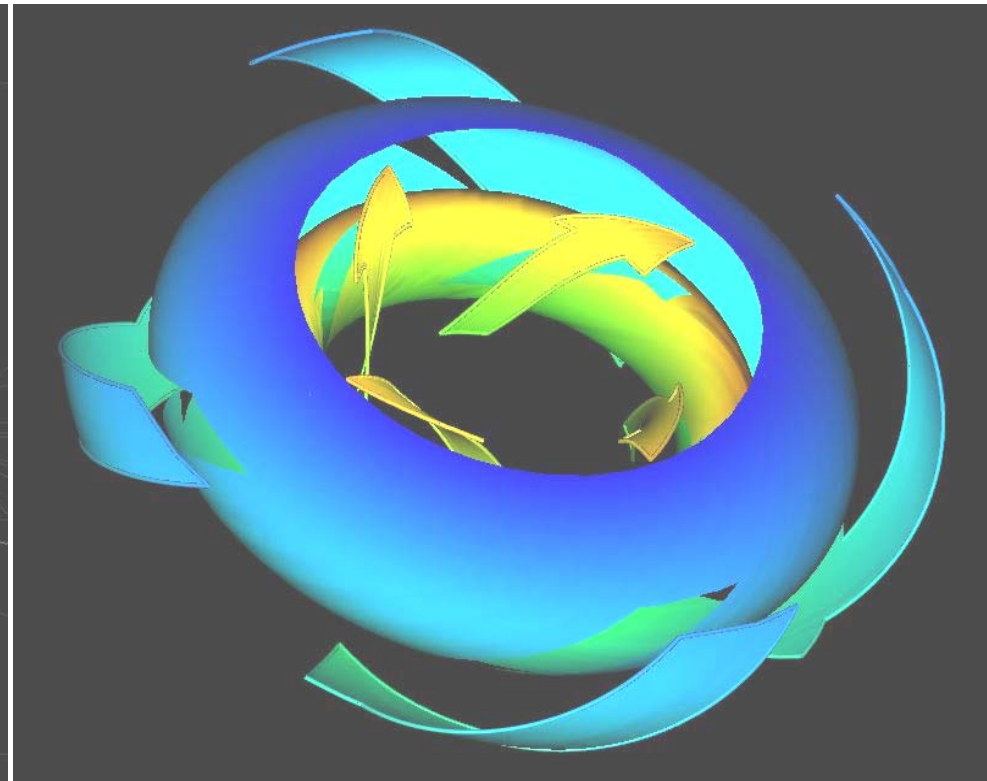
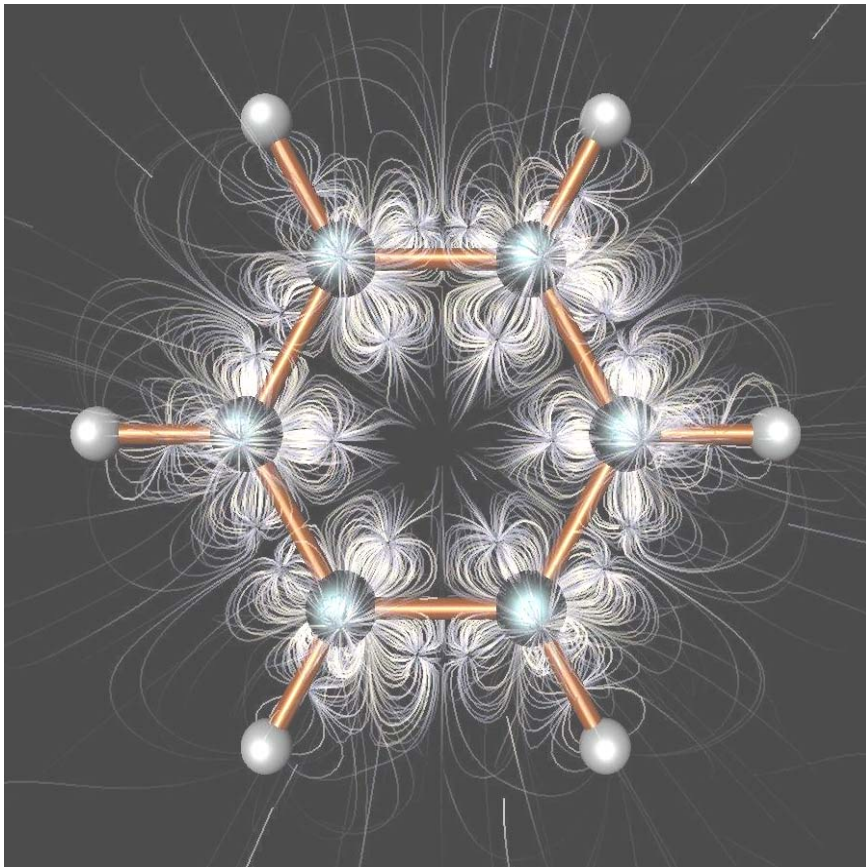
2D-vector field

hedgehog plot, LIC, streamlets, etc



Visualization Examples

	data	description	visualization example
■	$\mathbb{R}^3 \rightarrow \mathbb{R}^3$	3D-flow	streamlines, streamsurfaces



Visualization Examples

data

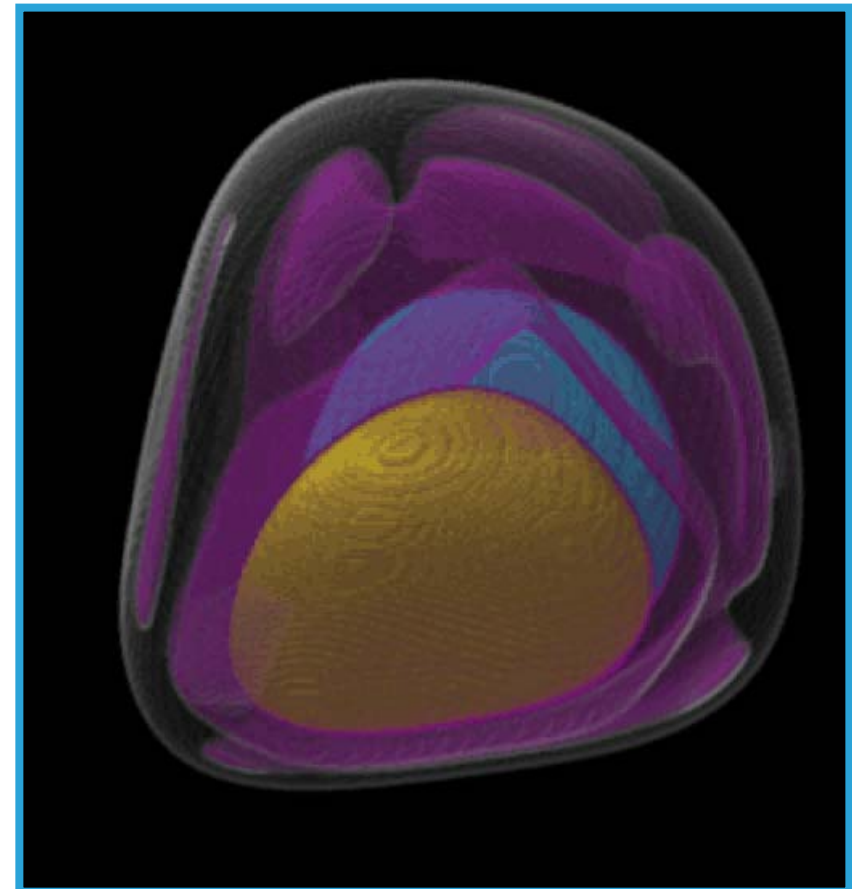
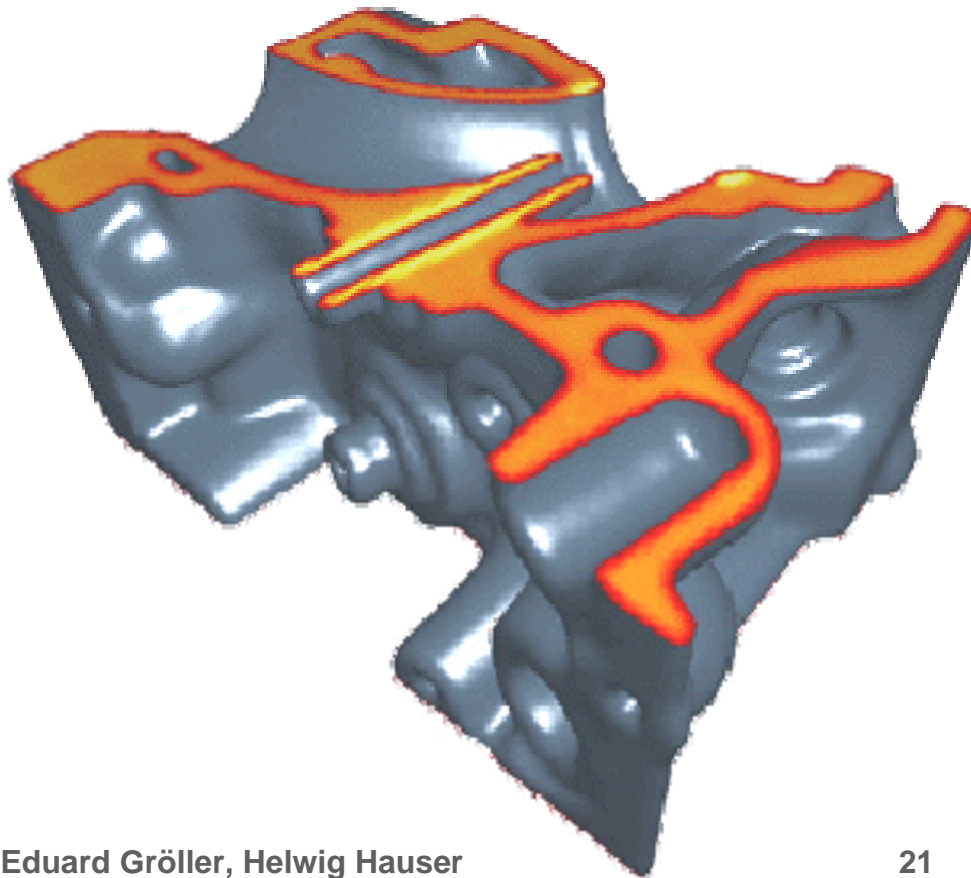
description

visualization example

$\mathbb{R}^3 \rightarrow \mathbb{R}^1$

3D-densities

iso-surfaces in 3D,
volume rendering



Visualization Examples

data

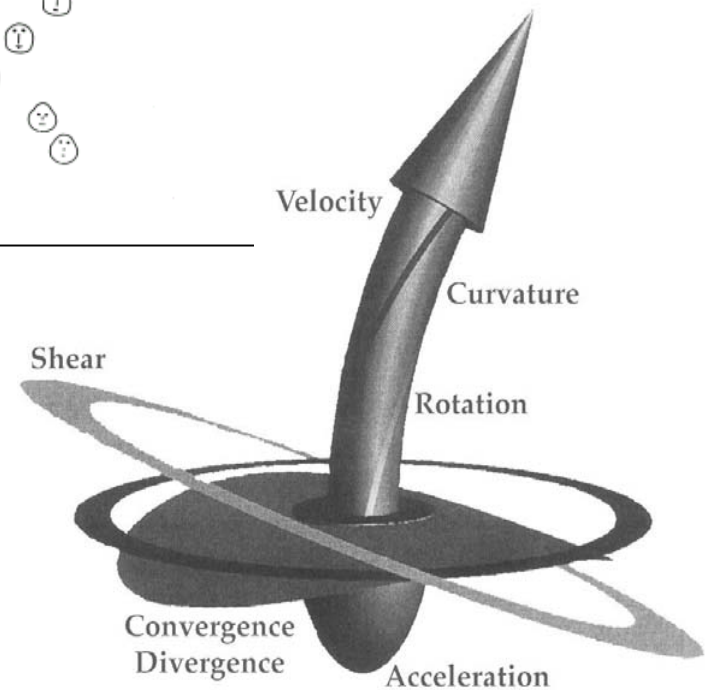
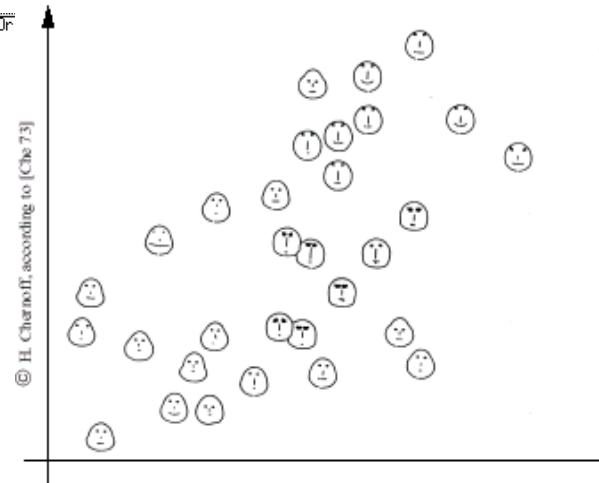
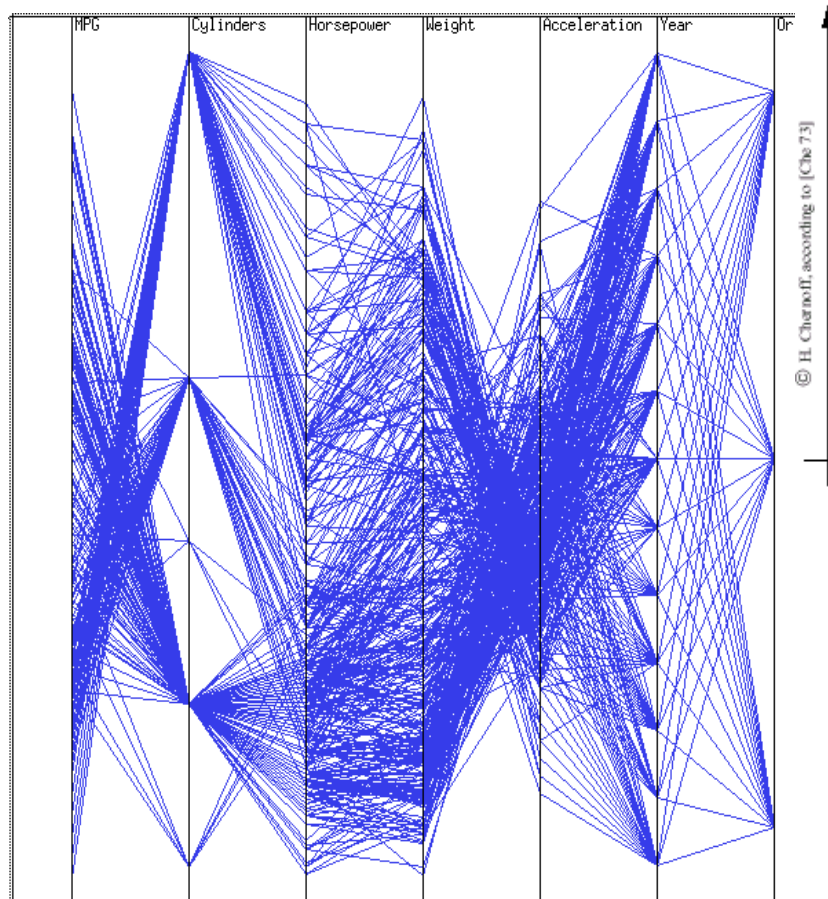
description

visualization example

$(N^1 \rightarrow) R^n$

set of tuples

parallel coordinates, glyphs, icons, etc.



On Grids

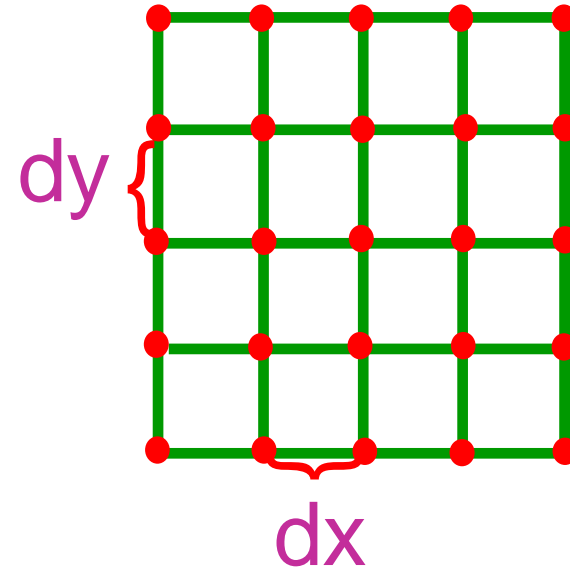
On the organisation of sampled data



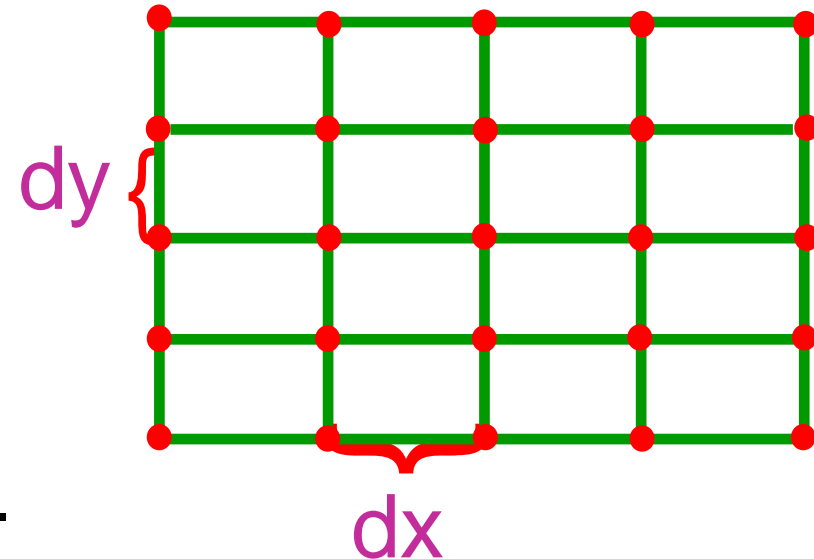
- Important questions:
 - ◆ Which data organisation is optimal?
 - ◆ Where do the data come from?
 - ◆ Is there a neighborhood relationship?
 - ◆ How is the neighborhood info. stored?
 - ◆ How is navigation within the data possible?
 - ◆ Calculations with the data possible ?
 - ◆ Are the data structured?



- Characteristics:
 - ◆ Orthogonal, equidistant grid
 - ◆ Uniform distances (in all dims., $dx=dy$)
 - ◆ Implicit neighborhood-relationship (cf. array of arrays)

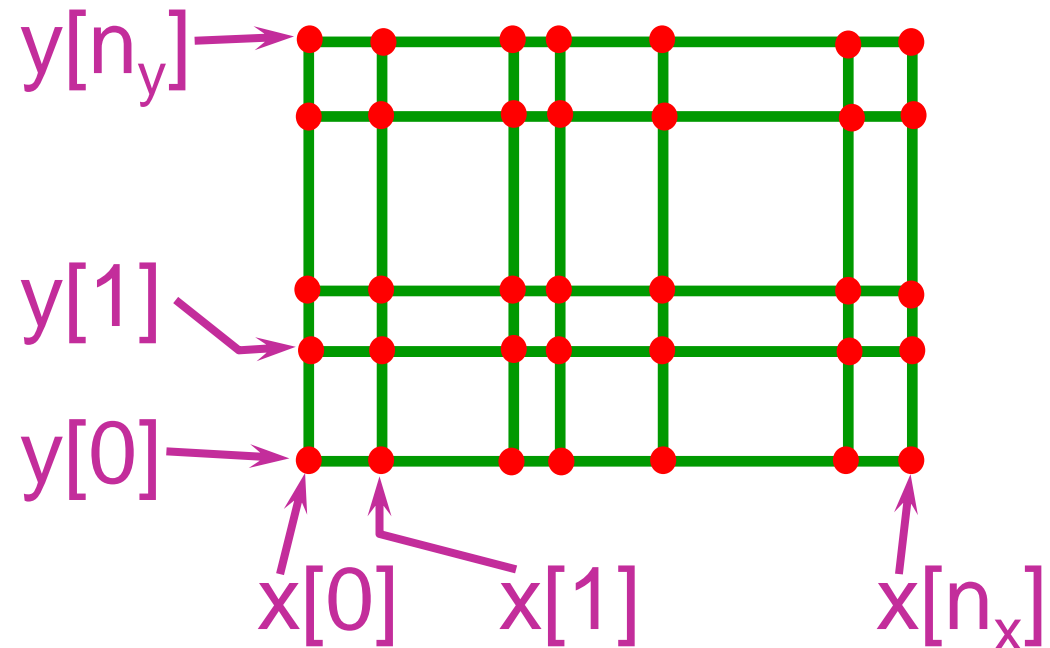


- Characteristics:
 - ◆ Orthogonal, equidistant grid
 - ◆ Sample-distances not equal ($dx \neq dy$)
 - ◆ Implicit neighborhood-relationship

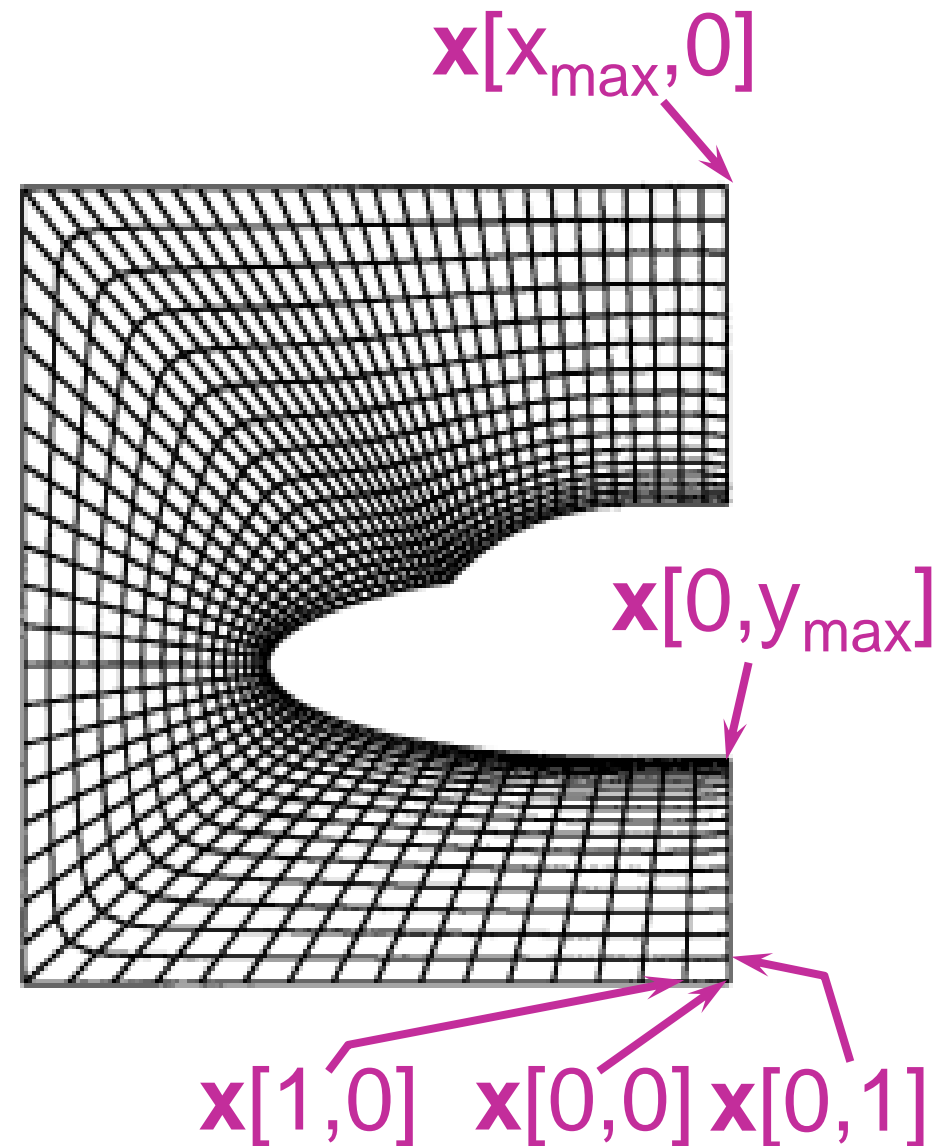


■ Characteristics:

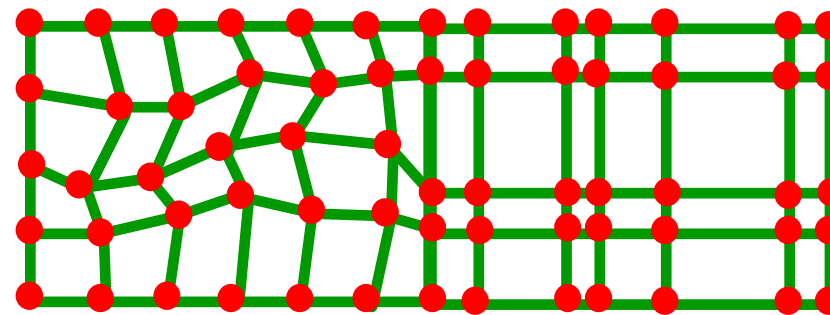
- ◆ Orthogonal grid
- ◆ varying sample-distances
($x[i]$, $y[j]$ given)
- ◆ Implicit neighborhood-relationship



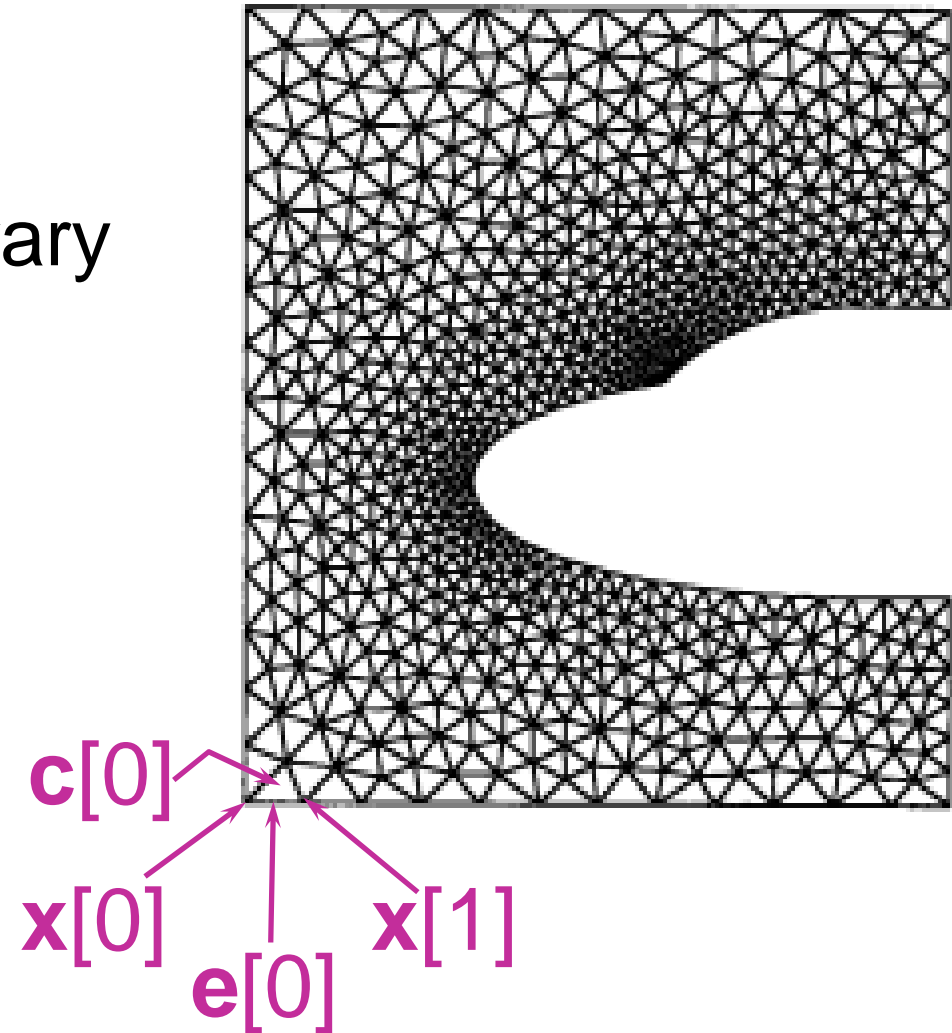
- Characteristics:
 - ◆ non-orthogonal grid
 - ◆ grid-points explicitly given ($\mathbf{x}[i,j]$)
 - ◆ Implicit neighborhood-relationship



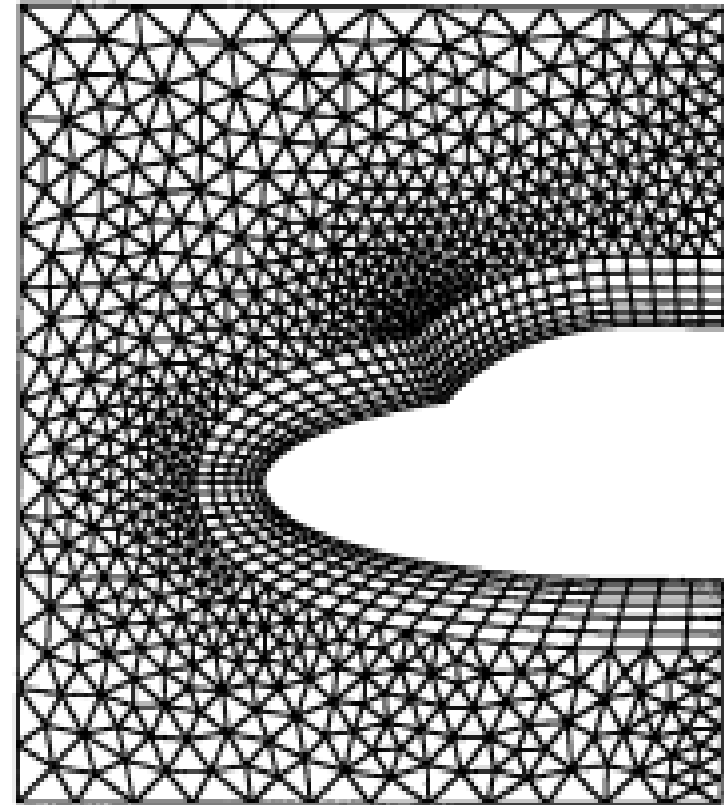
- Characteristics:
 - ◆ Combination of structured grids
 - ◆ Each block specified separately
 - ◆ Implicit neighborhood-relationship
 - ◆ Interface between blocks has to be considered



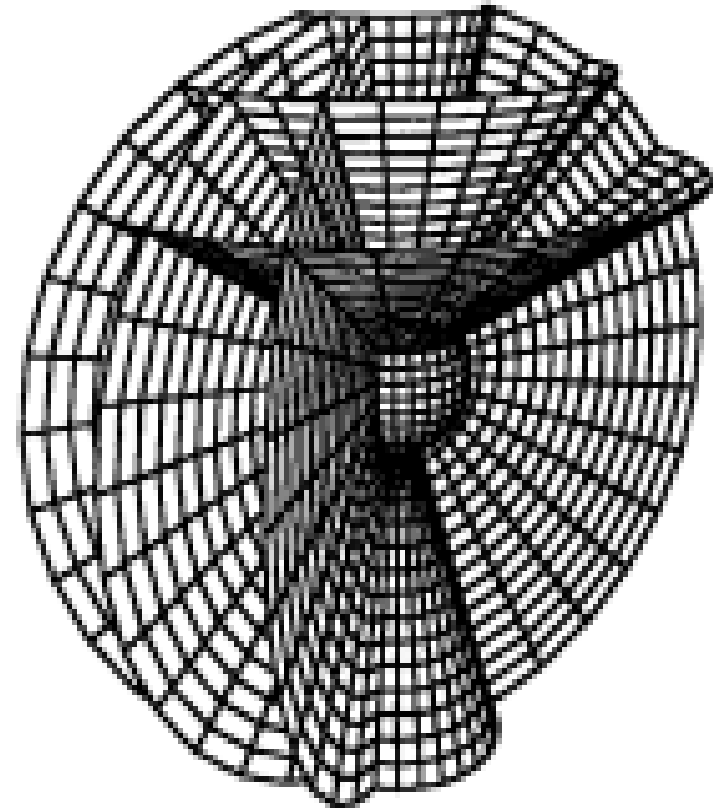
- Characteristics:
 - ◆ Grid-points and connections arbitrary
 - ◆ Grid-points and neighborhood explicitly given
 - ◆ Cells: tetrahedra, hexahedra

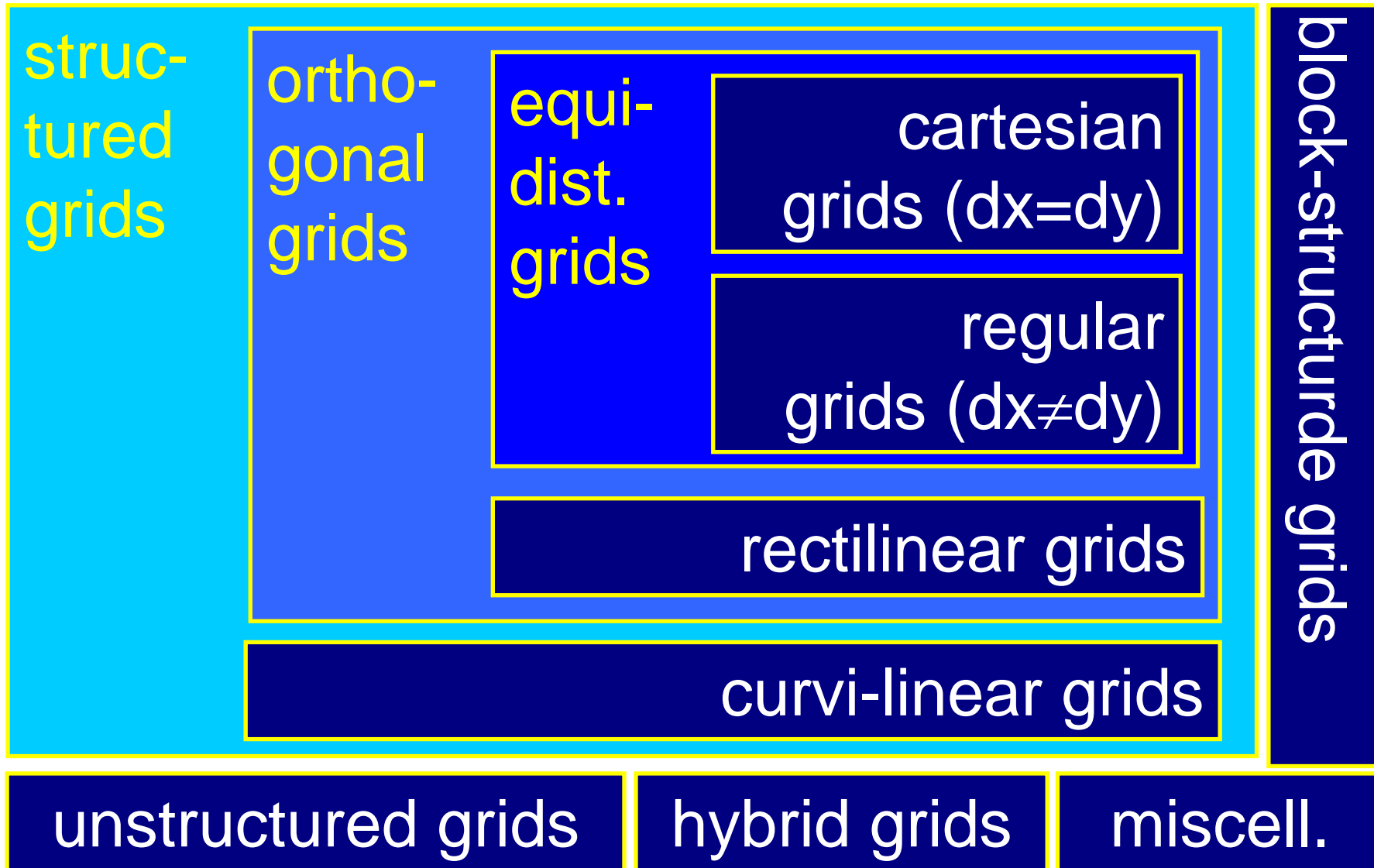


- Characteristics:
 - ◆ Combination of structured and unstructured grids
 - ◆ Sub-grids specified separately
 - ◆ Interface between sub-grids has to be considered

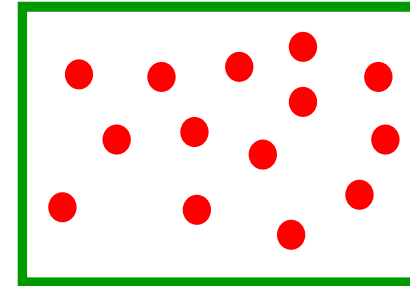


- Characteristics:
 - ◆ Non-cartesian coordinates
 - ◆ Hierarchical grids
 - ◆ Time-varying grids
 - ◆ maybe implicit, but alternative neighborhood-relationship





- Characteristics:
 - ◆ Grid-free data
 - ◆ Data points given without neighborhood-relationship
 - ◆ Influence on neighborhood defined by spatial proximity
 - ◆ Scattered data interpolation



- Conversion between grids:
 - ◆ physical domain (simulation)
 - ◆ computational domain (visualization mapping)
 - ◆ image domain (rendering)
 - ◆ etc.
- Questions:
 - ◆ Accuracy of re-sampling!
 - ◆ Design of algorithms



■ Conversion L:

- ◆ $(x,y)=L(i,j)$

- ◆ $(i,j)=L^{-1}(x,y)$

■ Jacobi-matrix J

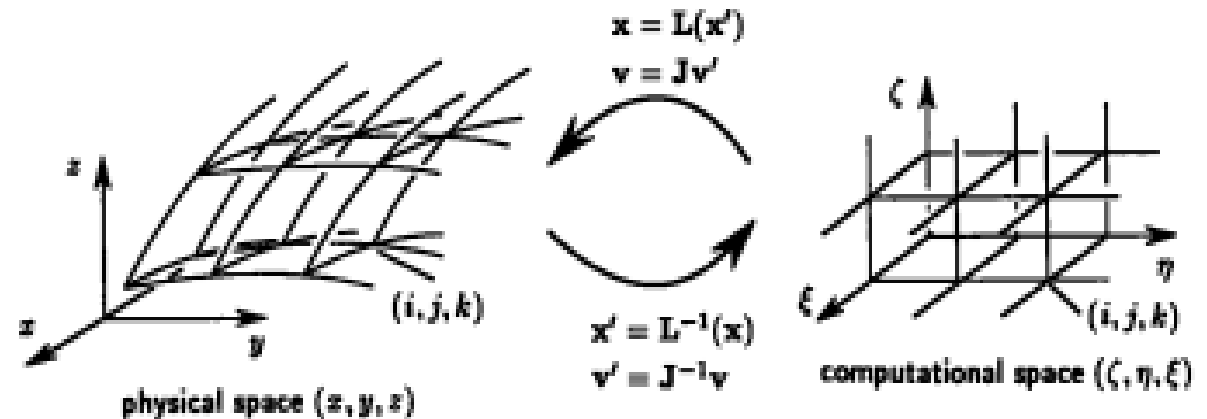
- ◆ Matrix of partial derivatives

- ◆ $J=\nabla L=(dL/di,dL/dj)$

■ Conversion of vectors with $J=\nabla L$

- ◆ $v_{ph}(x,y)=J|_{(i,j)} \cdot v_c(i,j)$

- ◆ $v_c(i,j)=J^{-1}|_{(x,y)} \cdot v_{ph}(x,y)$



Visualization and Color

Guidelines for the Usage of Color in Visualization



- Some facts:
 - ◆ Color can emphasize information
 - ◆ Number of colors only 7 ± 2
 - ◆ Appr. 50–300 shades distinguishable (different for different colors)
 - ◆ Rainbow color scale \neq linear!
 - ◆ Color perception strongly depends on context
 - ◆ Color blind users are handicapped
 - ◆ Observe color associations



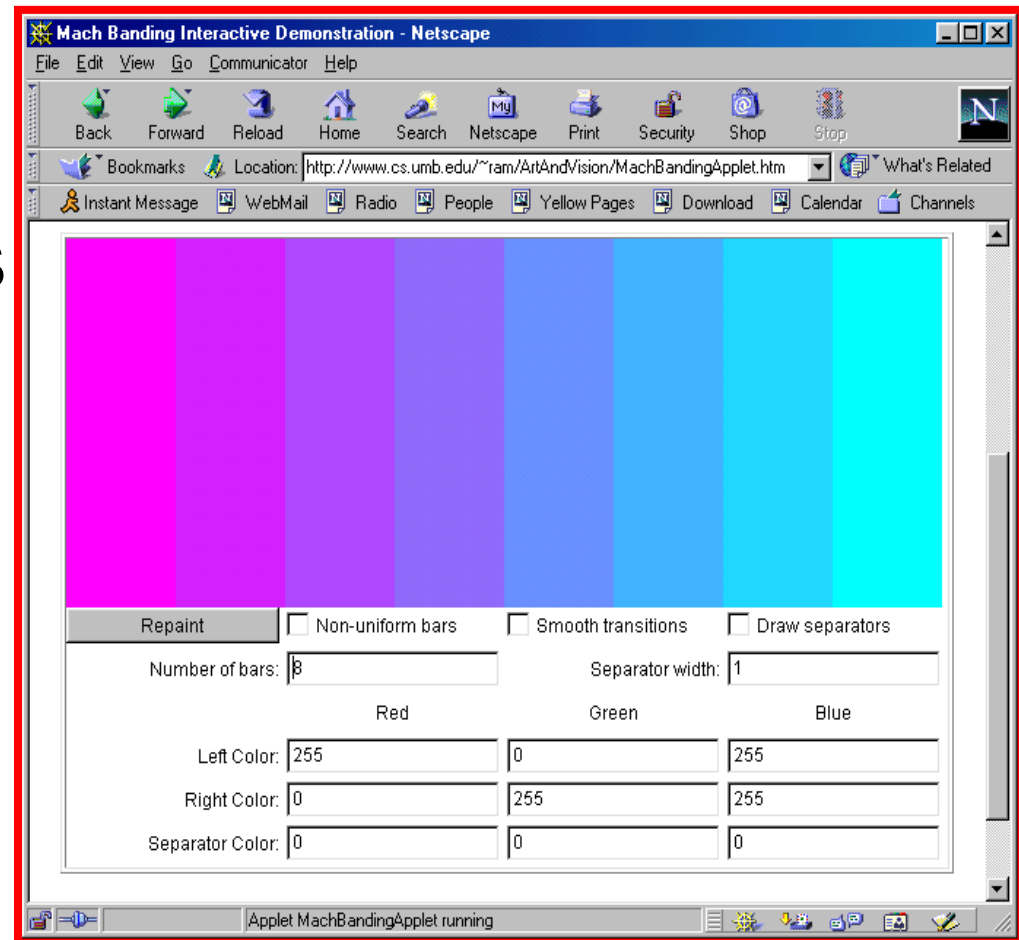
Color Associations

	sensation	taste	temp.	weight
blue	bright: soft dark: hard	neutral	cool, cold	bright: light, dark: heavy
red	rough	spicy, crispy	warm, hot	(as blue)
green	-	bitter	cool	(as blue)
yellow	soft	sweet	warm, hot	light
pink	very soft	sweetish	skin- temp.	light

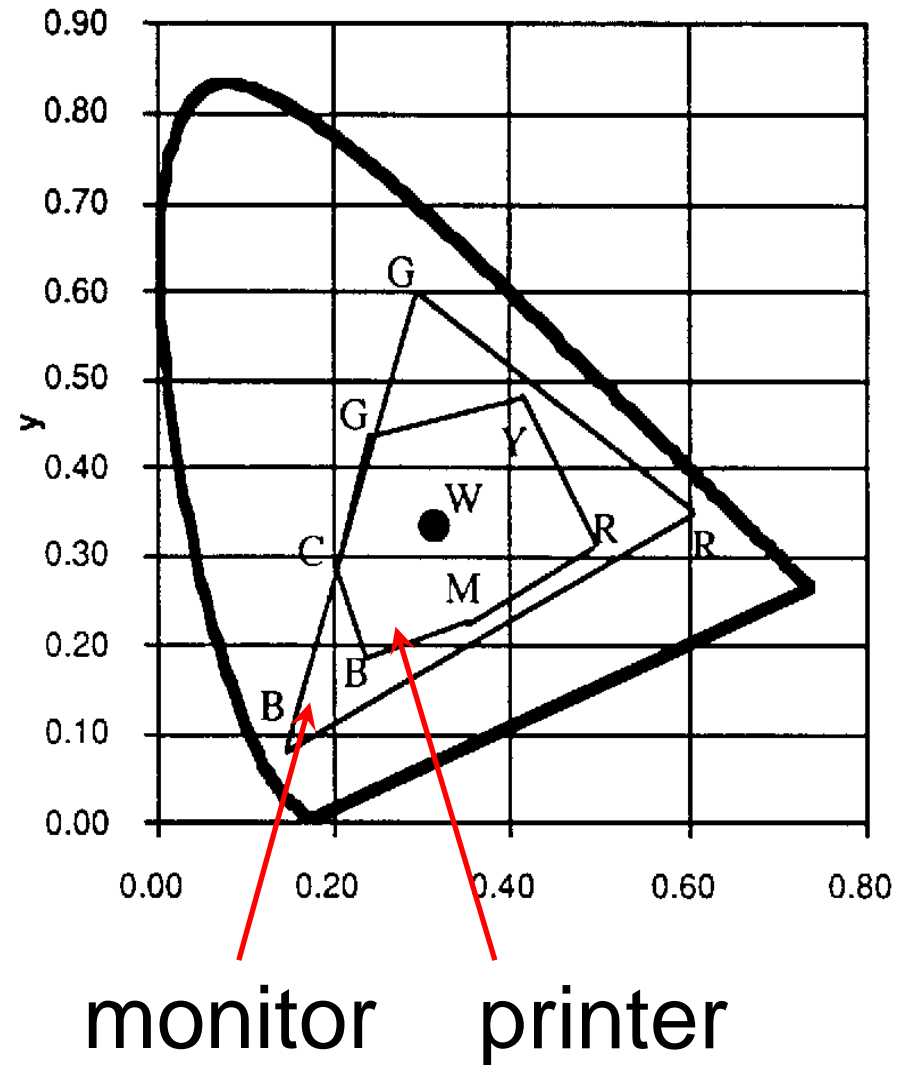
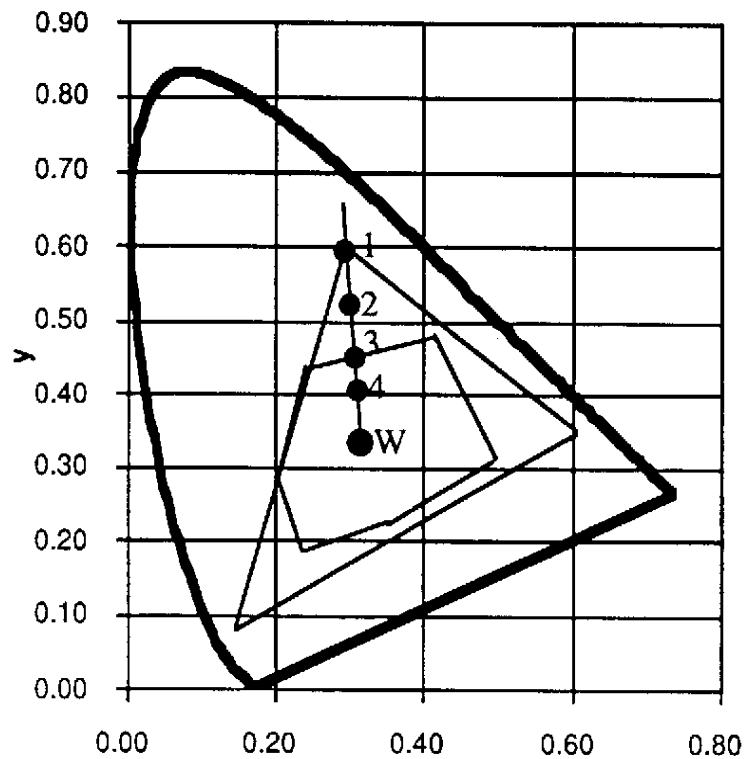


Mach-Banding

- Eye emphasizes edges
- Discretization errors stand out
- Attention when using colors, intensities



- Devices different
 - ◆ Color spaces not congruent
 - ◆ Color correction



- Desaturated lines as border of colored areas
- No saturated blue for details, animations
- do not mix saturated blue and red (why? **therefore**)
- Avoid high color frequencies
- Colors to compare should be close
- Observe context, associations!
- Well suited: color for qualitative visualization
- Use redundancy (shape, style, etc.)



- Thanks for material for this lecture unit:
 - ◆ Inge Tastl
 - ◆ etc.

