

# Volumetric Data Registration

Leonid I. Dimitrov and Miloš Šrámek  
Commission for Scientific Visualization  
Austrian Academy of Sciences

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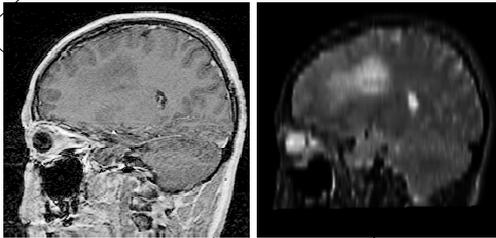
## What Is It All About?

- Different modalities provide us with complementary information.
- Combination of those enhances the possibilities for interpretation.
- There is an ever-increasing need for accuracy and speed.
- Registration is NOT fusion!!!

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## An Example: SPGR+T2



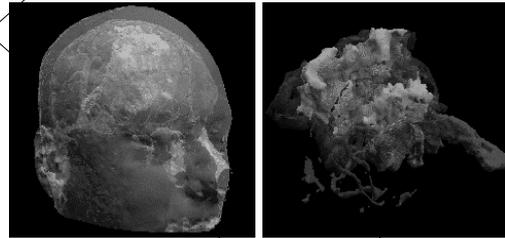
SPGR

T2

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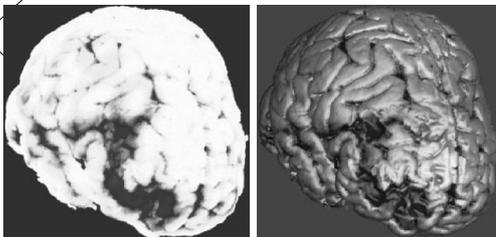
## 3D-Reconstructions



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## Another Example: MRI+SPECT



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## Informal Statement of the Problem

Develop a method which transforms geometrically the point samples of one data set to the point samples of another one in such a way that they fit together optimally.

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## Identification of the Involved Subproblems

- Matching Transformation
  - Correlation
  - Alignment
- (Dis)similarity Function
  - Misregistration
  - Cost
- Optimization Task

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## Overview of Registration Methods

- Classification according to different criteria:
  - What is to be registered?
  - How is it to be registered?
  - When is it to be registered?
  - Why is it to be registered?

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## What?

- Inter- vs. Intra-modality
- Inter- vs. Intra-subject
- Image-to-atlas
- 2D vs. 3D

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## How?

- Rigid – affine – non-linear
- Extrinsic – intrinsic
- Points – lines – surfaces – voxels
- Interactive – semi-automatic – automatic

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## When?

- Prospective
- Realtime
- Retrospective

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## Why?

- Diagnostics
- Treatment planning
- Image-guided surgery
- Treatment evaluation

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## Popular Methods

- Stereotactic frame
- Fiducial marks
- Principal axes
- Atlas-oriented
- Surface similarity
- Voxel-based

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## Formal Statement of the Problem

- Definitions:

Let

$$\mathbf{M} = \{f_m \mid \text{is localizable model feature}\}$$

and

$$\mathbf{O} = \{f_o \mid \text{is localizable object feature}\}$$

be model resp. object.

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Find a *matching transformation*

$$\tau : \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

specified by a *parameter vector*

$$v \in \mathbf{M} \subset \mathbb{R}^3$$

where

$$\mathbf{M} = \{v \in \mathbb{R}^k : r_0^{\min} \leq v_0 \leq r_0^{\max}, \dots, r_k^{\min} \leq v_k \leq r_k^{\max}\}$$

is the *feasible region*

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such that a *cost function*

$$C : \mathbb{R}^k \rightarrow \mathbb{R}$$

takes its *optimum* in

$$v_{opt} = \arg \min \{C(v) \mid v \in \mathbf{M}\}$$

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## Matching Transformations

- Rigid-body transformations
  - Translations
  - Rotations
  - Scalings
- Affine transformations
  - Reflexion
  - Stretch
  - Skew
- Non-linear transformations

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## Rigid-body Transformations

- Translation:

$$T_d = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ d_x & d_y & d_z & 1 \end{bmatrix}$$

- Rotation:

$$R_\alpha = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos \alpha & \sin \alpha & 0 \\ 0 & -\sin \alpha & \cos \alpha & 0 \\ d_x & d_y & d_z & 1 \end{bmatrix}$$

- Scaling:

$$S = \begin{bmatrix} s_x & 0 & 0 & 0 \\ 0 & s_y & 0 & 0 \\ 0 & 0 & s_z & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

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## Combined Transformation

The transformation  $\tau$  mediated by

$$T = T_o \circ S_o \circ T_d \circ R_x \circ R_y \circ R_z \circ S_r \circ T_r$$

transforms an object point to a model point

$$\tau(P_o) = P_m = P_o \circ T$$

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## Affine Transformations

- General form:

$$T = \begin{bmatrix} a_{00} & a_{01} & a_{02} & 0 \\ a_{10} & a_{11} & a_{12} & 0 \\ a_{20} & a_{21} & a_{22} & 0 \\ a_{30} & a_{31} & a_{32} & 1 \end{bmatrix}$$

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## Non-linear Transformations

- Polynomial form:

$$\begin{cases} x_m = \sum_{p=0}^n \sum_{q=0}^m \sum_{r=0}^l d_{pqr} x_o^p y_o^q z_o^r \\ y_m = \sum_{p=0}^n \sum_{q=0}^m \sum_{r=0}^l b_{pqr} x_o^p y_o^q z_o^r \\ z_m = \sum_{p=0}^n \sum_{q=0}^m \sum_{r=0}^l c_{pqr} x_o^p y_o^q z_o^r \end{cases}$$

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## Transformations Summary

- Geometrical point transformations are the tool of registration
- There are different classes of them variously suited to different registration contexts
- Goal of the registration process is to find the best suited one

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## Cost Functions

- Surface-based
  - Employ spatial information
- Grayvalue-based
  - Employ histogram information

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## Desirable Properties of Cost Functions

- Continuous on the feasible region
- Invariant to imaging conditions and object positioning
- Global minimum determines anatomical optimum

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## Surface-based Cost Functions

- Features are surface points
- Euclidean distance of a point P to the model M:

$$d(P) = \min_{R \in M} \|P - R\|$$

- Surface similarity measure:

$$C(v) = \sum_{i=1}^N d^2(\tau_v(P_i))$$

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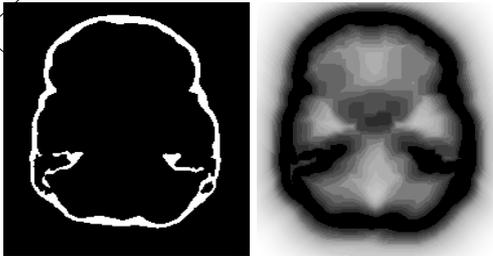
## Digital Distance Transforms

- Binary image filter
- Labels voxels with their distance to objects
- Several types:
  - Euclidean
  - Chamfer
  - Chessboard
  - Cityblock

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## An Image with Distance Transform Applied



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## Grayvalue-based Similarity Functions

- Cross-correlation
  - Multiplicative
  - Subtractive
- Scatter-plot based
  - Histogram moments
  - Information entropy
  - Mutual information

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## Multiplicative Cross-correlation

- Defined as

$$C(v) = \frac{\sum_{i=1}^N g_m(\tau_v(P_i)) \cdot g_o(P_i)}{\sqrt{\sum_{i=1}^N g_m^2(\tau_v(P_i))} \cdot \sqrt{\sum_{i=1}^N g_o^2(P_i)}}$$

- where  $g_m, g_o$  are model resp. object grayvalues.

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## Subtractive Cross-correlation

- Absolute differences instead of products:

$$C(v) = \frac{\sum_{i=1}^N |g_m(\tau_v(P_i)) - g_o(P_i)|}{\sqrt{\sum_{i=1}^N g_m^2(\tau_v(P_i))} \cdot \sqrt{\sum_{i=1}^N g_o^2(P_i)}}$$

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## Feature-space Histogram or Scatter-plot

- Maps the set of ordered grayvalue pairs into a set of counts:

$$S: G_o \times G_m \rightarrow G_s \subset \mathbb{N}$$

- Each value (scatter-plot pixel) represents the number of such ordered pairs:

$$S_\tau(g_o, g_m) = |\{(g_o(P), g_m(\tau(P)))\}|$$

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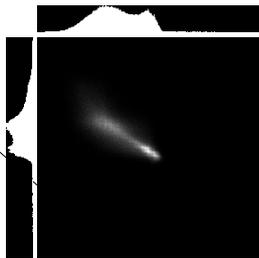
## Scatter-plot: One Object



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## Scatter-plot: Two Objects



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## Scatter-plot Histogram

- Joint probabilities:

$$P(g_o, g_m) = P(\{(g_o, g_m)\}) = \frac{S_\tau(g_o, g_m)}{N}$$

- 1D Scatter-plot histogram:  $h(p_i)$

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## Scatter-plot Histogram Moments

- Third-order moments:

$$C(v) = - \sum_{i=1}^I h(p_i) \cdot p_i^3$$

- Normalized version:

$$C(v) = - \frac{\sum_{i=1}^I h(p_i) \cdot p_i^3}{\sum_{i=1}^I h(p_i)}$$

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## Scatter-plot Histogram Entropy

- Information entropy is the amount of uncertainty in a probability distribution

$$H(X) = H(p_1, \dots, p_I) = - \sum_{i=1}^I p_i \cdot \log(p_i)$$

- Information entropy cost function:

$$C(v) = - \sum_{g_i \in G_o} \sum_{g_j \in G_m} P(g_i, g_j) \log(P(g_i, g_j))$$

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## Mutual Information

- Generalized mutual dependence:

$$C(v) = - \sum_{g_i \in G_o} \sum_{g_j \in G_m} P(g_i, g_j) \log \frac{P(g_i, g_j)}{P(g_i)P(g_j)}$$

- Mutual information in terms of entropies:

$$C(v) = H(g_o) + H(g_m) - H(g_o, g_m)$$

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## Similarity Functions Summary

- The quality of registration is measured by similarity functions
- The registration process searches a function parameter space for an optimal solution
- There is a great diversity of them
- They are subject of active research

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## Optimization Task

- The problem is
  - Multivariate
  - Continuous
  - Non-linear
  - Constrained
- Solution: numerical algorithms

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## Optimization Methods

- Exhaustive search
- Gradient-based
- Simulated annealing
- Genetic algorithms

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## Exhaustive search

- $N \times N \times N$  model
- Possibilities for object position:  $O(N^3)$
- Possible (discrete) angle triples:  $O(N^3)$
- Search space for rigid-body transformations:  $O(N^6)$
- For  $N = 256 \Rightarrow \approx 10^{14} \Rightarrow$  ES infeasible!!!

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## Gradient-based Optimization

- Hill-climbing techniques
- Generally deterministic
- Susceptible to local minima
- Alternative: genetic algorithms

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## Simulated Annealing

- Probabilistic hill-climbing technique
- Based on thermodynamical processes
- Boltzmann's distribution:  $P(s) = e^{\frac{-E(s)}{k_B T}}$
- Better suited for situations with many local minima and one global optimum

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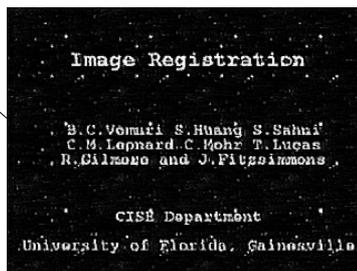
## Optimization Summary

- The registration process is generally formulated as an optimization task
- It can't be solved in general by simple methods due to its complexity
- Numerical iterative approximation algorithms are used instead
- Simulated annealing and genetic algorithms are among the most promising ones

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## Movie demonstration of different techniques



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## Conclusions

- There is no ideal registration method for medical volumetric data
- Feature-based methods can hardly be automated
- Scatter-plot methods do not take into account spatial information
- A cross-metrics hybrid approach combined with anatomical knowledge may be the solution

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