

Computer Graphics on Mobile Devices

Mail Bomber

Gameplay

- 2 Types of Mails
 - 'Viagra' Mails
 - 'Make me Rich' Mails
- Mails have words associated with them
 - Those are written in 1337 speak
- You have to type this words in correctly
 - 'Make me Rich' Mails in 1337 speak
 - 'Viagra' Mails translated into english
 - Limited time

Features

- Mail Mesh Tessellation
 - Animated Vertex Points
 - Smooth normal generation on the fly
 - Genius alphabet-texture blend solution
- Usual Services : Vibration, Sound
- Automated text rendering out of plain text
 - However : No Font rendering engine :/

Problems

- Still buggy
- Concept far too complicated to be intuitive as an on the fly casual game
 - Tutorial has been introduced, however, the user interface doesn't emphasize it well enough, mainly because of the available render space
- Built in soft-keyboard probably not the optimal solution
 - Too much space
 - Problem with events

Thank you!