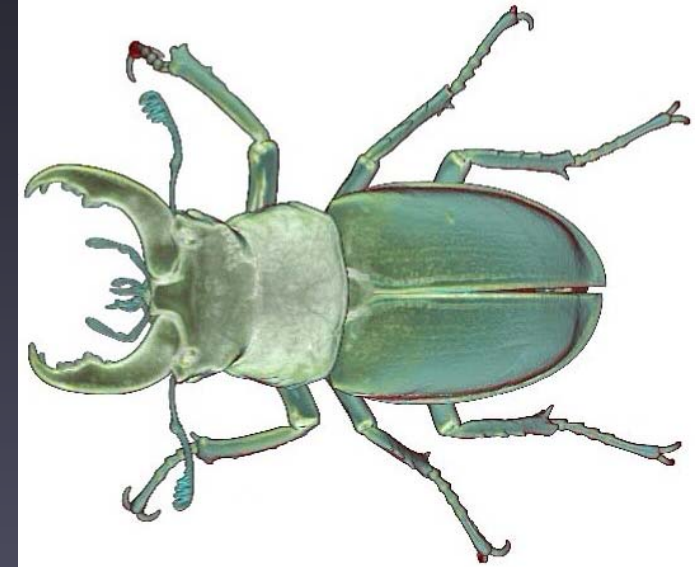
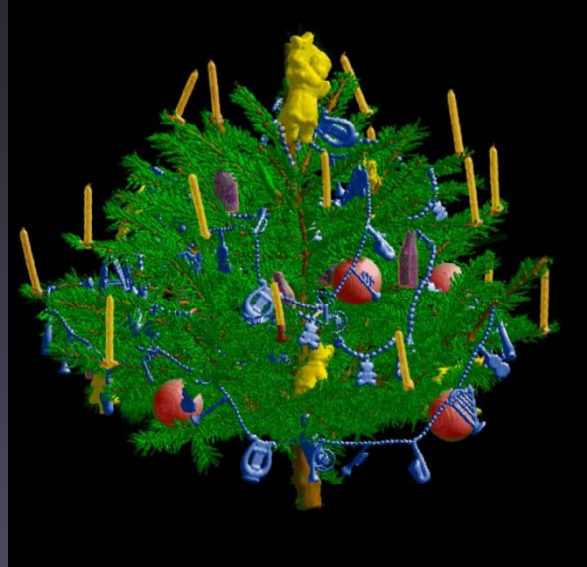
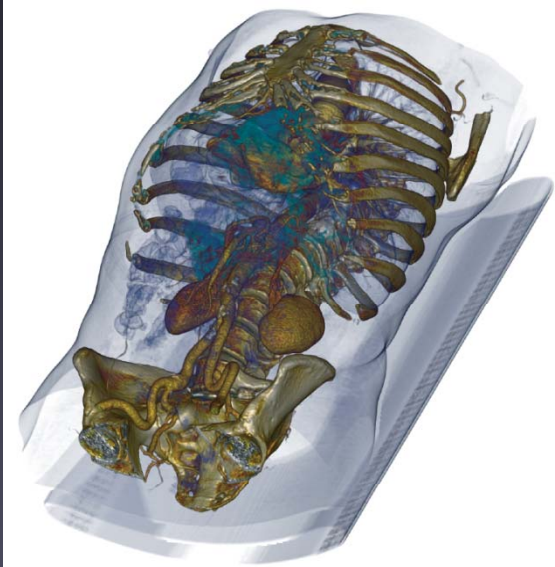


# Computergraphik 2



- 186.197 Computergraphik 2, VO, SS 2.0  
BMIa/W, BMib/P4, BSI/W, BZI/W, MCG/P, MMI/P, MTI/W, ZbGr
- 186.165 Computergraphik 2, LU, SS 4.0  
BMIa/W, BMib/P4, BSI/W, BZI/W, MCG/W, MMI/W, ZbGr

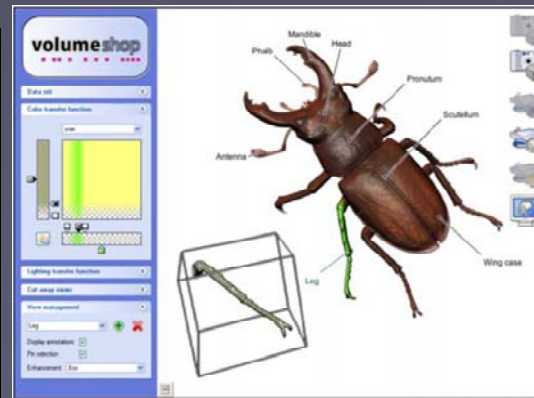
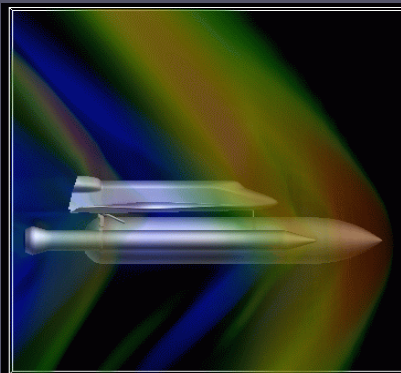
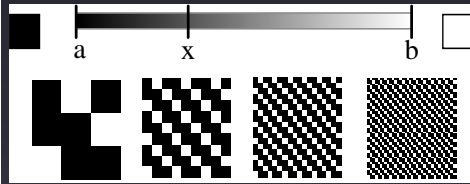


# Computergraphik 2

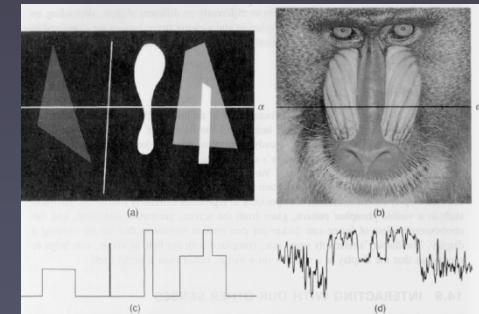
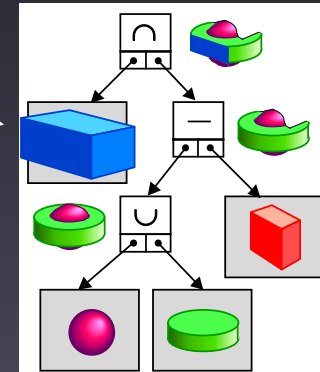
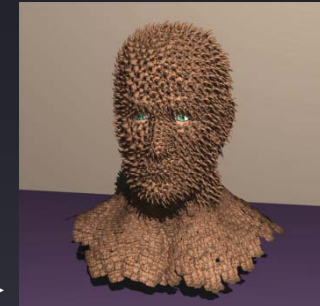
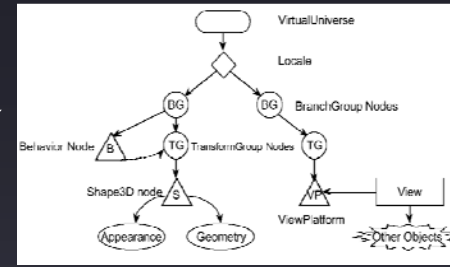
- Vortragende: Eduard Gröller, Stefan Bruckner
- Information im WWW:
  - <http://www.cg.tuwien.ac.at/courses/CG2/VO.html>
- Vorlesungszeit und Ort:
  - Mo, 15:15-16:45, EI 10 (Fritz Paschke Hörsaal),
  - Termine: 7.3., 14.3., 21.3., 28.3., 4.4., 11.4., 2.5., 9.5., 16.5., 23.5., 30.5., 6.6., 20.6., 27.6.
- Mündliche Prüfung:
  - <http://www.cg.tuwien.ac.at/courses/anmeldung/>



# CG 2 - Themen



- Java3D
- Advanced Modelling
- Advanced Data Structures
- Sampling and Reconstruction
- Raster Graphics
- Texturing
- Computational Photography
- Computer Games
- Visualisation
- Illustrative Visualization



# Organisatorisches

- Ansprechpartner:
  - ◆ **Sow Wai Ringhofer** (Sekretariat), bei organisatorischen Fragen
  - ◆ **Eduard Gröller**, **Stefan Bruckner**, bei inhaltlichen Fragen
- Unterlagen:
  - ◆ Buch: Computer Graphics with OpenGL, Hearn & Baker, 3rd edition (August 2003), Prentice Hall
  - ◆ schriftliche Ausarbeitungen zu den einzelnen Vorlesungsmodulen, in PDF-Form im Web  
<http://www.cg.tuwien.ac.at/courses/CG2/slides.html>
- alle Infos im Web:  
<http://www.cg.tuwien.ac.at/courses/CG2/VO.html>

