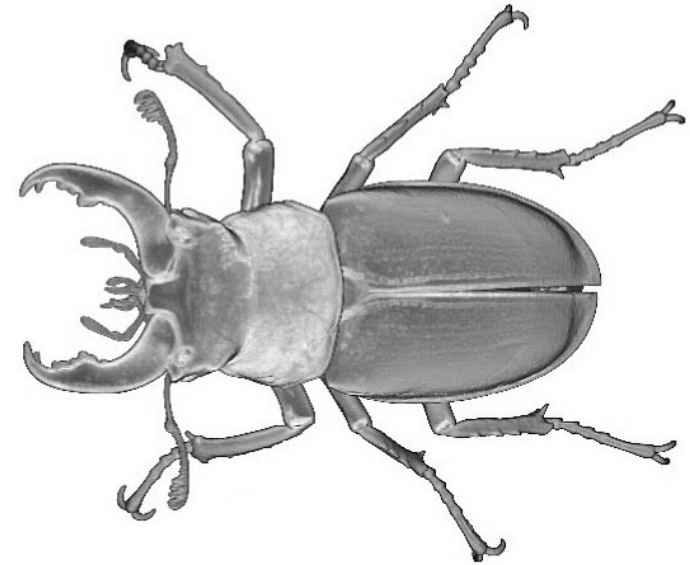
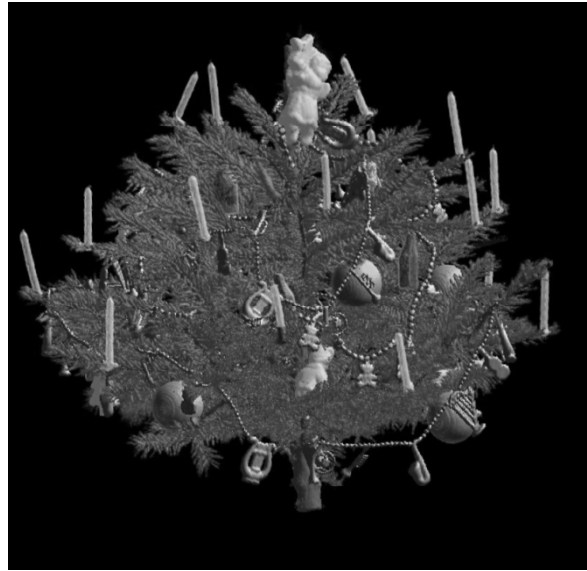
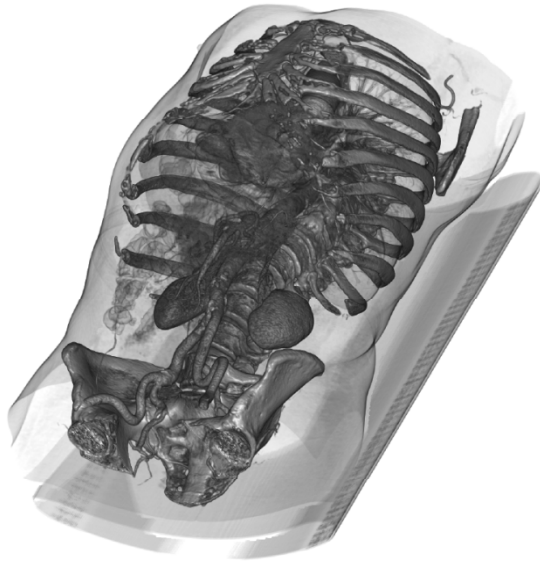


Computergraphik 2



- 186.197 Computergraphik 2, VO, SS 2.0
BMIa/W, BMib/P4, BSI/W, BZI/W, MCG/P, MMI/P, MTI/W, ZbGr
- 186.165 Computergraphik 2, LU, SS 4.0
BMIa/W, BMib/P4, BSI/W, BZI/W, MCG/W, MMI/W, ZbGr

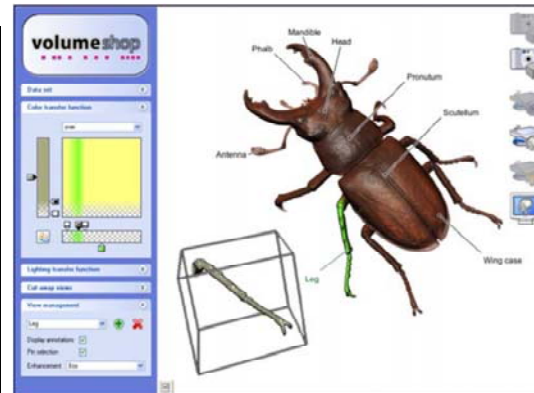
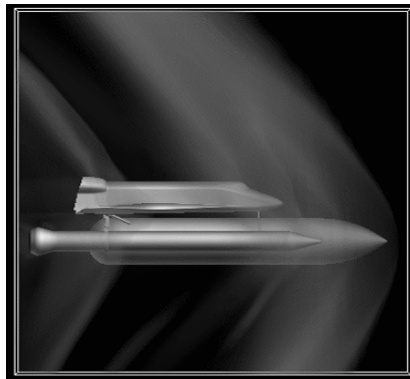
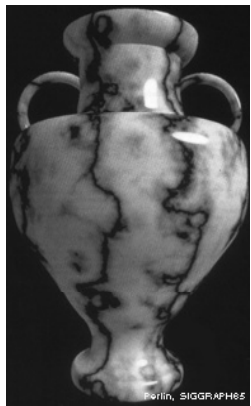
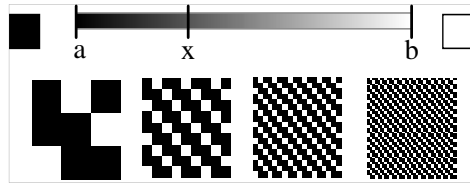


Computergraphik 2

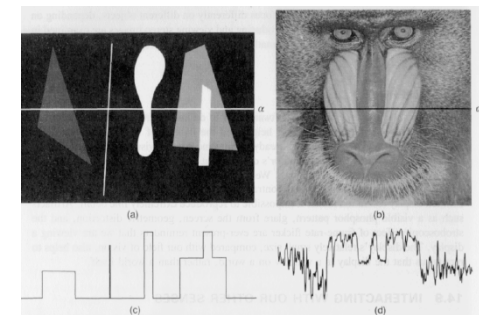
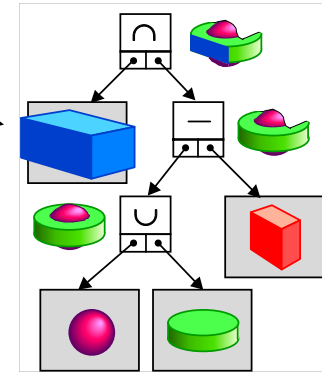
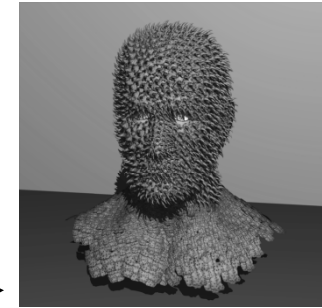
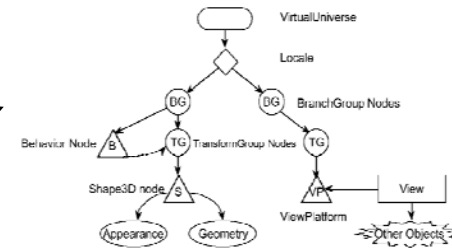
- Vortragende: Eduard Gröller, Peter Rautek
- Information im WWW:
 - <http://www.cg.tuwien.ac.at/courses/CG2/VO.html>
- Vorlesungszeit und Ort:
 - Mo, 15:15-16:45, EI 10 (Fritz Paschke Hörsaal),
 - Termine: 1.3., 8.3., 15.3., 22.3., 12.4., 19.4., 26.4., 3.5., 10.5., 17.5., 31.5., 7.6., 14.6., 21.6.
- Mündliche Prüfung:
 - <http://www.cg.tuwien.ac.at/courses/anmeldung/>



CG 2 - Themen



- Java3D
- Advanced Modelling
- Advanced Data Structures
- Sampling and Reconstruction
- Raster Graphics
- Texturing
- Computational Photography
- Computer Games
- Visualisation
- Illustrative Visualization



Organisatorisches

■ Ansprechpartner:

- ◆ Andrea Fübi (Sekretariat), bei organisatorischen Fragen
- ◆ Eduard Gröller, Peter Rautek, bei inhaltlichen Fragen

■ Unterlagen:

- ◆ Buch: Computer Graphics with OpenGL, Hearn & Baker, 3rd edition (August 2003), Prentice Hall
- ◆ schriftliche Ausarbeitungen zu den einzelnen Vorlesungsmodulen, in PDF-Form im Web
<http://www.cg.tuwien.ac.at/courses/CG2/slides.html>

■ alle Infos im Web:

<http://www.cg.tuwien.ac.at/courses/CG2/VO.html>

